



escuela técnica superior
de ingeniería informática
Universidad de Sevilla

10th International Conference on European Transnational Educational
<http://2019.iceuteconference.eu/>

SPECIAL SESSION: INNOVATION IN COMPUTER SCIENCE EDUCATION

Call for papers

The practice of effective and meaningful teaching can benefit immensely when educators experiment and apply new or different pedagogical approaches, technologies, curricular enhancement, course design and organization, and assessments.

This special session is focused on innovation aspects for teaching and learning in computer science and all related degrees. In this sense, authors are encouraged to share new methodologies that has led to the improvement of academic results. Innovative practices in all aspects of teaching and learning will also be discussed. Ongoing experiences with preliminary results are also welcome.

Topics of interest for this special session include, but are not limited to:

- Virtual Learning
- Virtual Reality in Education
- E-learning
- Educational Technology
- Interactive Teaching Tools
- Model-Based Methodologies
- Data Mining for Education
- Explorative Learning
- Problem-Based Learning
- Web-based Training
- Human-Computer Interaction
- Internet and Information Systems Learning by Game-Building

Special session organizers

Prof. Cristina Rubio Escudero. Department of Computer Science, University of Sevilla.

Prof. María Martínez Ballesteros. Department of Computer Science, University of Sevilla.

Prof. José C. Riquelme Santos. Department of Computer Science, University of Sevilla.

Contact information

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